

## Demo Reel Breakdown

I recently graduated Clarkson University in 2009 with a Bachelor of Science in Digital Arts & Sciences and Communications. The following is a breakdown of my Demo Reel, including descriptions of each project, as well as my role in the project. All full versions of the sample works in this Demo Reel are available on DVD by request and are available for viewing on my website, [stoutinater.com](http://stoutinater.com).

## Video Samples

- **Clarkson University Women's Hockey Recruitment Video 2009**

In spring of 2009 I was hired by Clarkson D-1 Women's Hockey Team to create a montage video which would be used as a recruitment tool. The filming included on-ice play, locker room pep talks, as well as pregame warm-ups. I was provided with footage and photos from previous games, and off-ice team building exercises. I digitized this footage and edited them together.

- **"Defied Convention: The Amethyst Initiative and Clarkson University" Documentary 2009**

This documentary concerns the Amethyst Initiative, a college-based debate on the current drinking age. This group project included Matthew Kiel, David Buttaro, and me. Matt was the producer of this film, in charge of the artistic direction, setting up all the interviews, and serving as host of the film; David did the historical research. My job was to film and to edit the footage. "Defied Convention" was featured at the 2009 Clarkson Humanities Conference.

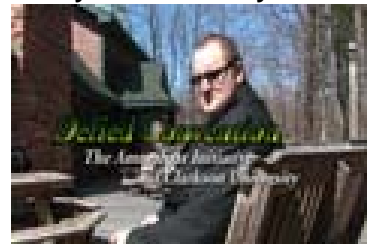


Figure 1: Defied Convention

- **"Why We Watch" Senior Thesis 2009**

My senior thesis project started as a look at why there is so much violence in today's media. As I researched, my project developed into a look at the "evolution" of violent entertainment. I created the script for the movie based on my research findings. I then added video to create the documentary. This video was shown as part of Clarkson University's Senior Digital Arts & Sciences Exhibition.

- **"The Clarkson Gene" Clarkson University Zombie Film**

As part of my Digital Video II class we worked on a semester long group project creating a semi feature movie from scratch. We decided that a zombie horror film would be best because it would give us the most knowledge about the film production process. I performed several jobs on the film such as camera, make-up, security, and I was a extra in the film. My primary job, however, was to edit the film.



Figure 2: Men's Hockey TV Intro

- **Livewire Student Videos 2008**

While working at Livewire (Cybercamps) in the summer of 2008 I created a short intro video which was inserted before all the videos created by the students. I was in charge of a group of students; I taught them how to use the equipment and gave them guidance when creating their films.

- **Clarkson University Men's Hockey TV Intro 2007**

My sophomore year at Clarkson I was commissioned to create an intro video for WCKN TV, Clarkson's student run television station, for their Men's Hockey broadcasts. The animation of the Golden Knight was created by me in Poser™.

### 3D Modeling and Animation Samples

- **Adirondack Structure Design (Featured in 7444 Gallery Show)**  
The project was to create a structure in Adirondack Style. This model is a Hotel/Spa Resort to be placed in Saranac Lake NY. This model was featured in an Art Exhibit at 7444 Gallery in Saranac Lake. This project was created in Rhino™.
- **“DragonFly” Vehicle Design**  
The project was to either redesign a vehicle or create a new one. I created the DragonFly, a new look at a small attack helicopter. The idea originally started as a redesign of the V-22 Osprey; however the craft evolved into the current model with a dragonfly body and two large engine pods. This project was created in Rhino™.
- **Stout Family Crest Pendant Jewelry Design**  
The project was to create a unique jewelry piece. I decided to create a small pendant with the face of my family crest. After the creation of the pendant in Rhino™, the pendant was created through a process of Stereolithography.
- **“Something Out There” 1<sup>st</sup> Maya Animation**  
This was my first animation using the program Autodesk Maya™. All the models and animations were created by me in Maya™. The music for the animation was also created by me in Adobe Encore™.

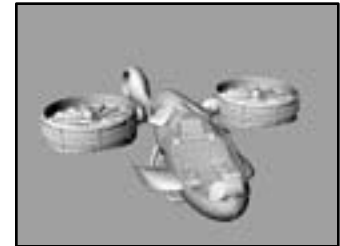


Figure 3: DragonFly



Figure 4: Stout Family  
Crest Pendant

### 2D Design Samples

- **GPB Trucking Logo Design**  
I was hired by GPB Trucking to create a logo for the business. Working with the client I created several basic images using the client's truck. After developing the font style, the color choices, and the contact information, the final logo was submitted to the client; it was used to create business cards and T-shirts for the business.
- **Personal Logo Design**  
I designed my personal logo for my professional identity. The logo would be the base for my business card, personal website, and my ID tag on videos I edit. I initially sketched out several designs, however, I decided to develop my initials. Then this logo was developed both in color and shape.
- **Personal Business Card Design**  
This is the development of my personal business cards. After the creation of my logo I developed card views based on the logo. On the final card, the blue smoke is a design feature which is also used on my website.



Figure 5: Front and Back of  
Personal Business Card

### Web Design Sample

- **[www.stoutinater.com](http://www.stoutinater.com) Personal Website Design.**  
This is my personal website which is used to create an online digital portfolio where clients and employers can go to see my resume and my work. This site was created in Adobe Dreamweaver™ using CSS style sheets and Spry. The site uses Highslide™ CSS to show images of my work as well as imbedded Vimeo™ videos to show my animations and movies.